open.michigan

Author(s): Patrick Carter, Daniel Wachter, Rockefeller Oteng, Carl Seger, 2009-2010.

License: Unless otherwise noted, this material is made available under the terms of the **Creative Commons Attribution 3.0 License:** http://creativecommons.org/licenses/by/3.0/

We have reviewed this material in accordance with U.S. Copyright Law and have tried to maximize your ability to use, share, and adapt it. The citation key on the following slide provides information about how you may share and adapt this material.

Copyright holders of content included in this material should contact **open.michigan@umich.edu** with any questions, corrections, or clarification regarding the use of content.

For more information about **how to cite** these materials visit http://open.umich.edu/education/about/terms-of-use.

Any **medical information** in this material is intended to inform and educate and is **not a tool for self-diagnosis** or a replacement for medical evaluation, advice, diagnosis or treatment by a healthcare professional. Please speak to your physician if you have questions about your medical condition.

Viewer discretion is advised: Some medical content is graphic and may not be suitable for all viewers.





Citation Key

for more information see: http://open.umich.edu/wiki/CitationPolicy

Use + Share + Adapt

{ Content the copyright holder, author, or law permits you to use, share and adapt. }

Public Domain – Government: Works that are produced by the U.S. Government. (USC 17 § 105)

Public Domain – Expired: Works that are no longer protected due to an expired copyright term.

Public Domain – Self Dedicated: Works that a copyright holder has dedicated to the public domain.

(c) ZERO Creative Commons – Zero Waiver

Creative Commons – Attribution License

Creative Commons – Attribution Share Alike License

Creative Commons – Attribution Noncommercial License

Creative Commons – Attribution Noncommercial Share Alike License

GNU – Free Documentation License

Make Your Own Assessment

(I) FAIR USE

{ Content Open.Michigan believes can be used, shared, and adapted because it is ineligible for copyright. }

Public Domain – Ineligible: Works that are ineligible for copyright protection in the U.S. (USC 17 § 102(b)) *laws in your jurisdiction may differ

{ Content Open.Michigan has used under a Fair Use determination. }

Fair Use: Use of works that is determined to be Fair consistent with the U.S. Copyright Act. (USC 17 § 107) *laws in your jurisdiction may differ

Our determination **DOES NOT** mean that all uses of this 3rd-party content are Fair Uses and we **DO NOT** guarantee that your use of the content is Fair.

To use this content you should **do your own independent analysis** to determine whether or not your use will be Fair.

Advanced Emergency Trauma Course

Ballistics and Penetrating
Trauma to the
Extremities



Presenter: Carl Seger, MD

Ghana Emergency Medicine Collaborative

Patrick Carter, MD • Daniel Wachter, MD • Rockefeller Oteng, MD • Carl Seger, MD

Projectiles

- Any material that travels has the ability to injure
 - Glass, falling object, bullet.
- The energy within that projectile is dependent on the velocity, weight (or mass in zero gravity), and distance
- Air resistance slows an object, as do barriers, gravity can accelerate.
- Material makeup and design of a projectile can determine how energy is transferred to the target, Which determines the tissue damage

Projectiles

- Can injure soft and hard tissue
- One projectile can be a multi system trauma
- Damage is a factor of design, velocity, and distance
- Entry and exit wounds can lie!!! Projectiles do not have to follow a straight line

Introduction to Penetrating Trauma

- Mechanisms of penetrating trauma
 - Bullets, Knives, Arrows, Nails, etc
- Understanding principles of energy exchange increase the index of suspicion for associated injuries with a mechanism of injury

Kinetic Energy= (Mass x Velocity²)/2

SO,

- Greater the mass the greater the energy
 - Double mass = double KE
- Greater the speed the greater the energy
 - Double speed = 4x increase KE

- Thus, Small & Fast bullet can cause greater damage than large and slow.
 - Different objects of different weights traveling at different speeds
 - Low Energy/Low Velocity
 - Knives and arrows
 - Medium Energy/Medium Velocity Weapons
 - Handguns, shotguns, low-powered rifles
 - 250-400 mps (meters per second)
 - High Energy/High Velocity
 - Assault Rifles
 - 600-1,000 mps

- Rifling
 - Bullet spins as it travels down barrel
 - Allows bullet to travel straight with slight yaw (wobble)
- Weapon forced backward and absorbs energy
 - Recoil

- Remainder of energy propels bullet forward at a high rate of speed.
- Trajectory is curved due to gravity
- As bullet strikes object, it slows and energy is transferred to object.

Ballistics

- Ballistics: Study of the characteristics of projectiles in motion and the effects upon that object that is impacted
- Factors affecting energy exchange between a projectile and body tissue
 - Velocity
 - Profile
 - Stability
 - Expansion & Fragmentation
 - Secondary Impacts
 - Shape

Ballistics

- Energy Dissipation
 - Drag:
 - Wind
 - Stability
 - Allows for straighter trajectory
 - ↓ after striking object results in tumbling

Ballistics: Definitions

- Stability
 - Bullet length increases bullet tumbling
 - Can reduce the accuracy of the shot
 - Reduced by Rifling in barrel (spinning)
- Yaw
 - Tumbling of bullet once it strikes object
 - Reduces kinetic energy but can result in greater tissue damage

Ballistics: Definitions

- Profile
 - Portion of bullet you see as it travels towards you
 - Larger profile = greater energy exchange
- Caliber
 - Diameter of a bullet (ID of gun)
 - 0.22 caliber = 0.22 inches

Ballistics

- Expansion & Fragmentation
 - Results in increased profile
 - Initial impact forces may result in fragmenting
 - Greater tissue damage

Ballistics

- Secondary Impacts
 - Bullet striking other objects can cause yaw and tumble
- Shape
 - Handgun Ammunition = Blunt = Tumble
 - Rifle Ammunition = Pointed = Piercing

Specific Weapon Characteristics

Handguns

- Small caliber, short barrel, medium-velocity
- Effective at close range
- Severity of injury based upon organs damaged

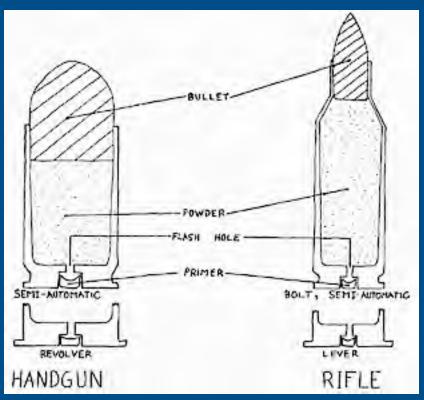
Rifle

- High-velocity, longer barrel, large caliber
- Increased accuracy at far distances

Assault Rifles

- Large magazine, semi- or full-automatic
- Similar injury to hunting rifles
- Multiple wounds

Handgun vs. Rifle Bullet



PO-INEL

http://library.med.utah.edu/WebPath/TUTORIAL/GUNS/GUNBLST.html

Specific Weapon Characteristics

Shotgun

- Slug or pellets at medium velocity
 - 00 (1/3") to #9 (pin head sized)
 - Larger the load, the smaller the number of projectiles
 - Deadly at close range

Knives & Arrows

- Low-energy & low-velocity
- Damage related to depth and angle of attack
- Movement of the victim can increase damage

Damage Pathway

- Projectile Injury Sequence of Events
 - Tip impacts tissue
 - Tissue pushed forward and to the side
 - Tissue collides with adjacent tissue
 - Shock wave of pressure forward and lateral
 - Rapid compression, crushes and tears tissue
 - Cavity forms behind bullet pulling in debris with suction.

Damage Pathway

- Not all projectiles are fire arms
- 3000 pound car
- 30 miles per hour (44 feet/second
- kE = 91,000 foot pounds of energy to a pedestrian (361,194 foot pounds at 60 mph
- Very low velocity but very high mass

Damage Pathway

- Direct Injury
 - Damage done as the projectile strikes tissue
- Pressure Shock Wave
 - Human tissue is semi-fluid
 - Solid and dense organs are damaged greatly
- Temporary Cavity
 - Due to cavitation
- Permanent Cavity
 - Due to seriously damaged tissue
- Zone of Injury
 - Area that extends beyond the area of permanent injury

Wound Characteristics

- Entrance Wounds
 - Size of bullet profile for non-deforming bullets
 - Deforming projectiles may cause large wounds
 - Close Range
 - Powder Burns (Tattooing of powder)
 - 1-2 mm circle of discoloration
 - Localized subcutaneous emphysema
- Exit Wounds
 - Appears to be "Blown" outward
 - Pressure wave

Gunshot Patterns



http://commons.wikimedia.org/wiki/File:Gunshot_patterns.jpg

Close Range Wounds





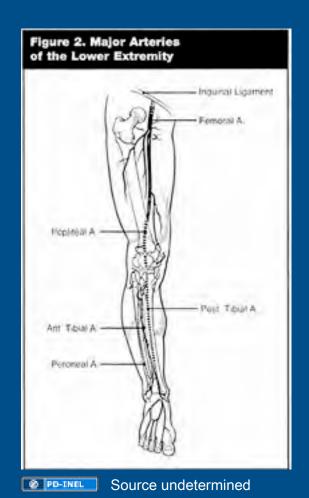
http://library.med.utah.edu/WebPath/TUTORIAL/GUNS/GUNINJ.html

Penetrating Wounds to the Extremities

- Vascular Injuries
- Orthopedic Injuries
- Wound Management

Vascular injury: anatomy





Ghana Emergency Medicine Collaborative
Advanced Emergency Trauma Course

Vascular injury: hard signs

- Hemorrhage
 - Pulsatile
 - Exsanguinating
- Expanding hematoma
- Bruit
- Thrill
- Ischemia ("6 P's")
 - Absent pulse

Vascular injury: Soft signs

- History of significant hemorrhage
- Hematoma: small, non-expanding
- Neurologic deficit (non-progressive)

Vascular Injury

- Complications:
 - Hemorrhage
 - Thrombosis / Emoblism
 - Aneuryism / pseudoaneuryism
 - Compartment syndrome

Vascular: investigations

- Pressure Index: Ankle Bracheal Index(ABI)
 - Sensitivity: 45-95% for wounds requiring OR
 - The ABI is an easy to perform non-invasive test which compares the highest systolic brachial pressure to the highest ankle pressure by dividing the ankle pressure by the brachial pressure.
 - The resulting number is the Ankle Brachial Index.
 - A number below .99 shows the presence of decreased arterial blood flow.

Vascular: Investigations

Arteriogram

- Sensitivity: 98%
- Specificity: 99%
- Too Sensitive:
 - 4% False Pos --> unecessary OR
- Expensive
- Thrombosis / Allergic reaction Risk

Duplex

- Sensitivity: 50-60% (compared to angio)
- Sensitivity: 100% (wounds requiring OR)
- Specificity: 99-100%

Orthopedic injury: Bone

- Low Velocity
 - Drill Hole
 - Divot
- High Velocity
 - Complicated
 - Comminuted
 - Fragments act as 2° missiles
- Stab wounds

Orthopedic injury

Joints

Lead Toxicity

Nerves

When to use Antibiotics?

- Bacterial innoculum
- Devitalized tissue
- Age of wound
- Location of wound
- Foreign bodies
- Immune compromized

GSW Wound Care: Indications for OR

- Hard signs
- Progressive neuro deficit
- Open fracture
- Unstable fracture
- Significant soft tissue damage or necrosis
- Compartment syndrome
- >8h post-injury

Prognosis for Limb Salvage

- Time- between delay in revascularization and limb loss.
- Mechanism- Blunt or high-velocity penetrating trauma has a worse outcome than simple, low-velocity penetrating trauma.
- Anatomy- Lower extremity vessels have worse prognosis of salvage than upper extremity vessels;
 - The popliteal artery has the overall single worst prognosis for salvage.
- Associated Injuries
- Age and Physiologic

Questions?





Dkscully (flickr)

References

- Hollerman, J., Fackler, M. Wound Ballistics, in *Emergency Medicine:* A Comprehensive Guide. Tintinalli, Editor. 2004, McGraw-Hill. p.
 1633-1645.
- Fesmire FM, Dalsey WC, *et al.* American College of Emergency Physicians: Clinical Policy for the Initial Approach to Patients Presenting With Penetrating Extremity Trauma. *Annals Emerg Med* 33(5):612-36. May 1999.
- Newton E. Peripheral Vascular Injuries in Rosen `s Emergency
 Medicine : Concepts and Clinical Practice, 5th Ed. Mosby: 2002.
- Web Path: http://library.med.utah.edu/WebPath/ webpath.html#MENU